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Walt Disney's COMICS And Stories™

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BETWEEN THE LINES

WHO'S WHO AT THE MOUSEWORKS

There is probably no greater motivator to inspire creativity than a ticking clock and a looming deadline. As I sit here staring at my blank computer screen, desperately trying to think of how to fill this column, various folks keep interrupting me, so I think I'll talk about them.

We've been growing a lot here at **DISNEY COMICS** since we first started publishing six months ago. There are talents, new and old, wandering these busy halls, and I'd like to take this opportunity to introduce them to you.

In the office directly to my left sits **Bob Foster.** Bob is our Managing Editor and handles the monthly editing chores on all of our Duck books; *Donald Duck Adventures, DuckTales, Uncle Scrooge* and *Walt Disney's Comics And Stories.* He has also edited many of our Graphic Novels., including *Dick Tracy* and *DuckTales: The Movie*. His cheery "WHAAAAAAAAAT?!" each morning brightens our day.

In the office directly to my right sits **David Seidman,** our Senior Editor. David edits *Chip 'N' Dale Rescue Rangers, Roger Rabbit,* and *Goofy Adventures,* as well as such Graphic novels as this month's adaptation of *The Little Mermaid* and next month's *Prince and the Pauper.*

In the cubicle across the hall to my left sits **Judy Hebb,** my stalwart secretary and able right hand gal.

In the office directly across from me sit **David Cody Weiss,** assistant editor and computer maven, who also edits *Mickey Mouse Adventures* and a Graphic Novel or two, and **Lynn Williams,** the production whiz who pastes up all our covers.

In the closet to my right of them labor Production artist **Bill Rilling** and Production Talent Liason **Cris Palomino**.

In the cubbyhole to their left, you'll find Production ace **Carl Gafford** cutting and pasting.

Across the hall from Gaff sits **Bonnie Anderson,** who handles the production duties on our new *Disney Adventures* digest.

And way down at the end of the hall, you'll find the office shared by digest comics editor **Marv Wolfman** and his assistant **Michael Hill.**

And that's about it.

Gee, filling this column wasn't nearly as difficult as I thought it would be.

--Len Wein
Editor-in-Chief

ON SALE THIS MONTH!

CHIP 'N' DALE RESCUE RANGERS #7
"Yesterday's News!"

It's a sneak peek into the Rescue Rangers' past, as they reveal three of their wildest adventures, including more of Fat Cat, the return of Professor Nimnul, and the evil Binky Boy.
Story by *CARL FALLBERG* and *PETE HANSEN* / Art by *HECTOR SAAVEDRA* and *CARLOS VALENTI*

* * * * *

DONALD DUCK ADVENTURES #7
"It's In The Bag!"
When Donald bets his nephews he can collect more Halloween candy than they can, he accidentally crosses paths with a disguised burglar, and from there, it's a short jump to Trick or Treat chaos.
Story and Art by *WILLIAM VAN HORN*

* * * * *

DUCKTALES #7
"All That Glitters Is Not Glomgold!"

In the honest-to-joe concluding chapter of "Scrooge's Quest," Uncle Scrooge and the gang return to Duckburg to free it from the villainous control of Flintheart Glomgold. Can the World's Once-Richest Duck triumph without even his lucky first dime to his name?
Story by *MARV WOLFMAN* / Art by *COSME QUARTIERI* and *ROBERT BAT*

* * * * *

GOOFY ADVENTURES #7
"The Two Musketeers + One!"

In this comedy adventure, follow the Three Musketeers -- Mickey Mouse, Donald Duck, and Goofy -- as they right wrongs and protect the honor of France against a dastardly Count.
Story by *VIC LOCKMAN* / Art by *TONY STROBL*

* * * * *

MICKEY MOUSE ADVENTURES #7
"The Big Fall!"

In a test of strength, cunning and will, Mickey and the **Phantom Blot** wage a battle for possession of a fabulous diamond.
Story by *LEE NORDLING* / Art by *S. DeSTEFANO* and *G. MARTIN*

ROGER RABBIT #7
"I Dream of Genie..."

A Toon genie has kidnapped Jessica Rabbit and is holding her inside his mysterious magic lamp. Roger and Rick Flint must enter the lamp to save her...but once inside, they find far more than they expected.
Story by *KATE WORLEY* / Art by *QUARTIERI* and *SIMONS*

"Top Bun"

Lenny the Plane takes Roger up into the wild blue yonder...and yonder has never been wilder!
Story by *D. RICE* / Art by *B. LANGLEY*

* * * * *

UNCLE SCROOGE #249
"The Puffer"

Follow Scrooge as he tries to outrace his old foe Argus McSwine to the world's last steamboat.
Story by *DAVE ANGUS* / Art by *DANIEL BRANCA*

* * * * *

WALT DISNEY'S COMICS AND STORIES #554
DONALD DUCK
"Duck Van Winkle"

Bored with their vacation, the nephews fool Donald into thinking he's been asleep for 40 years.
Story and Art by *CARL BARKS*

MICKEY MOUSE
"The Wonderful Whizzix"

Chapter One of a Mickey classic, s Goofy takes possession of a very unusual automobile.
Story and Art by *DICK MOORES*

PLUS: BUCKY BUG is back this time, in a classic story told in rhyme.
Story and Art by *CARL BUETTNER*

* * * * *

PETER PAN - GRAPHIC NOVEL

Presenting a full-length adaptation of the animated classic, plus a special bonus story, "The Pirate Plot".
Story by *DON CHRISTENSEN* / Art by *AL HUBBARD*

* * * * *

THE LITTLE MERMAID - GRAPHIC NOVEL

Some things are worth the wait.
Story by *TOM ANDERSON* / Art by *GUTENBERGHUS*

Walt Disney's Donald Duck

KS4590

IN THE GOOD OLD WINTERTIME! IN THE GOOD OLD WINTERTIME!

SEE! WINTER IS FUN! I JUST LOVE TO **SKATE** AND **SKI** AND MAKE **SNOWMEN**!

WE SURE HAVE IT OVER THE PEOPLE DOWN **SOUTH**! THEY CAN'T DO ANYTHING IN THE WINTER THAT THEY COULDN'T DO IN THE SUMMER!

I'LL TAKE ICE AND SNOW ANY TIME! IT MAKES YOU FEEL SO PEPPY AND FULL OF LIFE!

YIPPEE!

GLOM!

WHAT'S THE IDEA, UNCA' DONALD?

I'VE BEEN LOOKING FOR YOU KIDS ALL DAY!

GIT FOR HOME AND PACK UP! WE'RE GOING **SOUTH** TO SPEND THE WINTER!

SOUTH!

AW, GEE,

UNCA' DONALD!

W.D.C. #113 - 50¢

WALT DISNEY'S COMICS & STORIES (ISSN 0894-5284) (ISBN 1-56115-076-2) No. 554 December 1990. Published monthly by W. D. Publications, Inc., a subsidiary of The Walt Disney Company, 500 S. Buena Vista, Burbank, CA 91521. Second Class postage paid at Burbank, CA and at additional mailing offices. © The Walt Disney Company. All rights reserved. Nothing herein contained may be reproduced without written permission of The Walt Disney Company, Burbank, California. Subscription rate, $18.00 for 12 issues, $23.00 Canadian and foreign, payable in U. S. funds. Printed in the U.S.A. POSTMASTER: send address changes to WALT DISNEY'S COMICS & STORIES, PO Box 2079, Prescott, AZ 86302.

PACK YOUR **SUMMER** CLOTHES! WE'RE LEAVING **TODAY**!

NO! UNCA' DONALD!

NO!

YES! I'M TIRED OF SHOVELING SNOW! I WANT TO BASK UNDER A PALM TREE AND TAKE LIFE EASY!

NUTS!

SEVERAL DAYS LATER!

SHALL WE PLAY ANOTHER GAME OF MARBLES?

NO! I GOT TIRED OF MARBLES LAST SUMMER!

Z Z Z Z Z

WELL, SHALL WE GO SWIMMING?

NO! WE SWAM OURSELVES SILLY LAST SUMMER!

I WISH UNCA' DONALD WOULD **WAKE UP** AND TAKE US HUNTING, OR SOMETHING!

HE WON'T! ALL HE DOES DOWN HERE IS **SLEEP**!

THIS SOUTHERN HEAT HAS TAKEN ALL THE PEP OUT OF HIM!

WHAT I WOULDN'T GIVE FOR A GOOD OLD **BLIZZARD** RIGHT NOW!

A BLIZZARD **WOULD** WAKE HIM UP, BUT— =SIGH!=

HE'S ABOUT AS MUCH FUN AS RIP VAN WINKLE!

RIP VAN WINKLE! THE GUY THAT **SLEPT** FOR TWENTY YEARS! SAY NO MORE! OUR PROBLEM IS SOLVED!

WE'VE GOT TO MAKE UNCA' DONALD TAKE US BACK UP NORTH! AND THE ONLY WAY TO DO IT IS TO **SCARE** THE WITS OUT OF HIM!

SLOW DOWN AND TELL US WHAT'S ON YOUR MIND!

YOU'LL SEE! FOLLOW ME!

LATER!

NOW GET TO WORK AND PASTE THESE WHISKERS ON UNCA' DONALD BEFORE HE WAKES UP!

ZZZZZ

GLUE

WITH THESE SCISSORS AND A LITTLE DUST I'LL MAKE HIS CLOTHES LOOK FORTY YEARS OLD!

THERE! A RIP VAN WINKLE IF THERE EVER WAS ONE!

GLUE

NOW TO GET INTO OUR OWN OUTFITS AND WAIT FOR ACTION!

ALONG ABOUT EVENING!

HO HUM! MUSTA FALLEN ASLEEP AGAIN!

YAWN!

WHAT THE SAM HILL? .... WHISKERS! A **BEARD**!

AND MY JACKET IS ALL TATTERED LIKE IT'S **FORTY** YEARS OLD!

IT IS, UNCA' DONALD! YOU'VE BEEN ASLEEP FOR **FORTY YEARS**!

LIKE RIP VAN WINKLE TWICE!

YOU KIDS!...YOU AND YOUR **TRICKS**!

THIS IS NO TRICK, UNCA' DONALD! YOU'VE **REALLY** BEEN ASLEEP FOR FORTY YEARS!

YOU WERE BITTEN BY A **GEEFLE BUG**, WHICH CAUSES SLEEPING SICKNESS!

YOU'RE AN **OLD MAN** NOW! TAKE IT EASY!

I'LL TAKE THE HIDE OFF OF YOU LITTLE SCAMPS! SNORT! SNARL!

OOF!

YE CRICKETS! THIS BEARD WON'T COME OFF! IT-IT MUST BE **REAL**!

THERE'S SOMETHING NEW "UNDER THE SEA"!

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I'LL TRIM IT FOR YOU, UNCA' DONALD! I KNOW HOW TO GET THAT BRUSH OFF YOUR FACE!

YESSIR! WHILE DEWEY WENT TO MEDICAL SCHOOL AND LOUIE STUDIED LAW, I WENT THROUGH **BARBER COLLEGE!**

AS SOON AS HUEY'S THROUGH, UNCA' DONALD, YOU'LL HAVE TO GO BACK UP **NORTH** RIGHT AWAY!

WHY?

BECAUSE OF THE GEEFLE BUGS! ONE MORE BITE, AND YOU'LL **NEVER** WAKE UP!

YOU'RE IN TERRIBLE PERIL!

HOGWASH! I'VE GOT TO **SEE** SOMETHING THAT'LL **PROVE** YOU KIDS AREN'T PULLING A GAG!

THE WORLD MUST HAVE CHANGED A LOT IN FORTY YEARS! **SHOW** ME SOMETHING THAT'S **NEW!**

UH-OH! WE'RE IN A SPOT!

HE EXPECTS ROCKET SHIPS AND FLYING SAUCERS TO THE MOON!

YOU GET BACK HOME TO DUCKBURG RIGHT AWAY, AND YOU'LL SEE ALL KINDS OF MIRACLES!

:SNORT!:

WHAT KIND OF MIRACLES, FOR INSTANCE?

WELL- UH — THE BUILDINGS ARE ALL MADE OF **RUBBER** TO BEND AWAY FROM ATOMIC BOMBS! AND- UH —

ZOW

WHAT WAS **THAT**?

THE THREE O'CLOCK **ROCKET** FROM VENUS! LOTS OF PEOPLE HAVE WINTER HOMES THERE!

THAT I MUST SEE! COME ON! LET'S GO INTO TOWN AND SEE THESE MIRACLES OF THE FUTURE!

NO, NO, UNCA' DONALD! YOU'VE GOT TO GO BACK UP NORTH BEFORE YOU FALL ASLEEP AGAIN!

HAW! FALL ASLEEP WHEN THERE'S MIRACLES TO SEE? NOT ME!

WHAT'S THIS? MY CAR HASN'T **AGED** A BIT IN FORTY YEARS!

UH - ER - NO! WE GULP! KEPT IT IN MOTHBALLS!

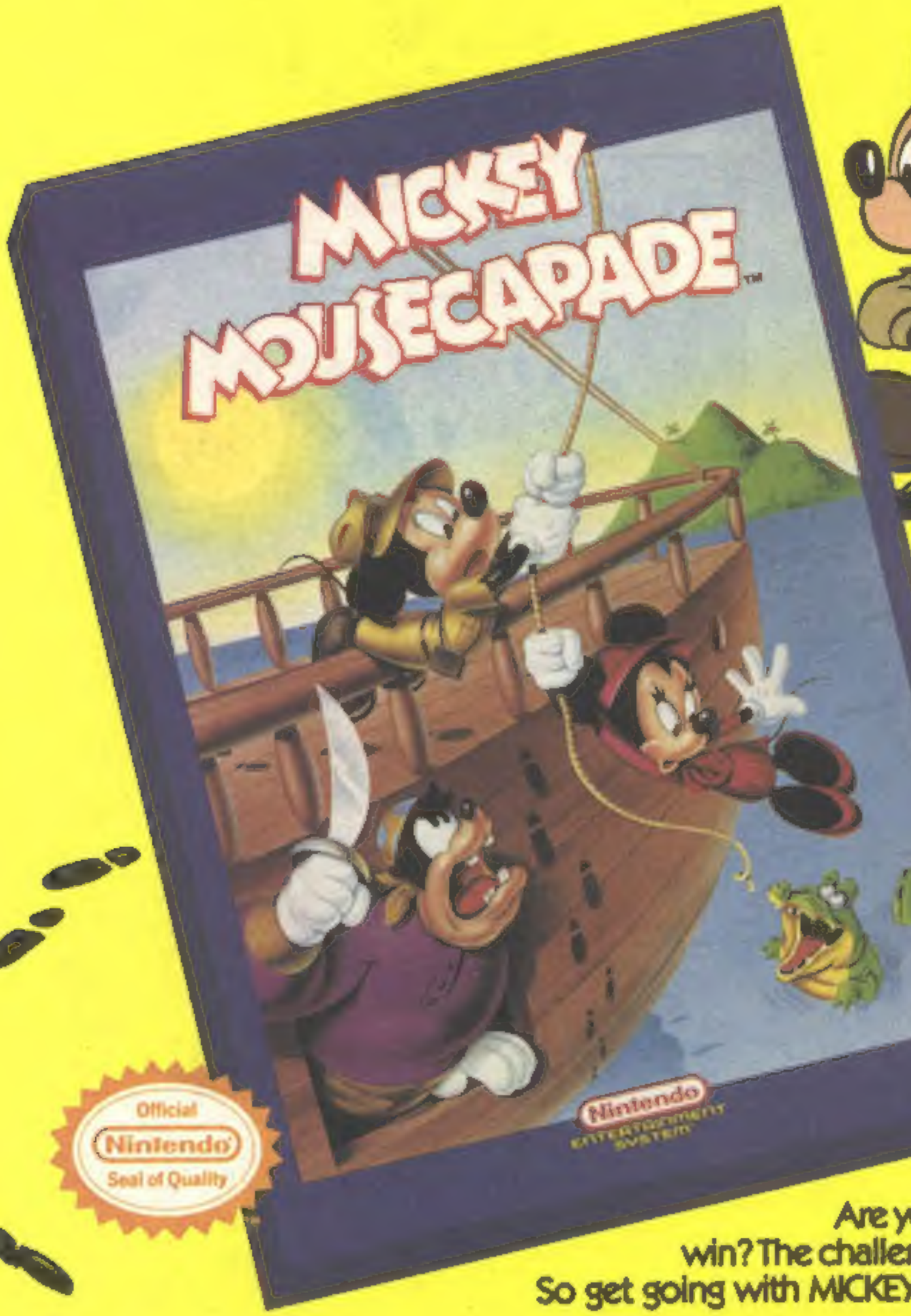
YEAH! MOTHBALLS!

WELL, THAT'S A BREAK! HOP IN! WE'LL SEE IF IT'LL STILL RUN!

GULP!

WOW!

MICKEY AND MINNIE IN AN EXCITING GAME ADVENTURE!



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WHERE'S THE NEAREST HIGHWAY? I WANT TO SEE A MODERN AUTOMOBILE!

HE EXPECTS **SUPER** CARS, AND THERE'S ONLY AN OLD TRUCK COMING UP BEHIND US!

THINK OF SOME WAY TO KEEP HIM FROM SEEING IT!

STOP THE CAR, UNCA' DONALD, AND COVER YOUR EYES, OR YOU'LL BE **BLINDED**!

WHY DO I HAVE TO DO ALL THIS? THAT'S ONLY A TRUCK GOING PAST!

ROAR

SOUTHERN EGG SCRAMBLERS

A TRUCK! HA, HA! THAT WAS A **COMET**! THE HIGHWAY PATROL USES 'EM TO CHASE SPEEDERS!

WHEW! WE GOT PAST THAT TIGHT SPOT!

YEAH! KEEP HOPING FOR A MIRACLE!

WHAT'S THIS? SOMETHING HANGING OUT OF THE AIR!

THERE'S A HELICOPTER OVERHEAD WITH ITS MAIL HOOK DANGLING!

BOY! WHAT A BREAK!

?

THE-THE CAR'S **FLYING**! IT'S AWAY OFF THE GROUND!

SURE! LOUIE'S USING HIS **DEGRAVITATOR**!

HUH? YOU DON'T MEAN IT!

WHAT'S THE MATTER WITH THIS EGG BEATER? IT WON'T MAKE ANY ALTITUDE!

THE MAIL HOOK IS DRAGGIN'! IT'S CAUGHT AN AUTOMOBILE!

CUT IT LOOSE!

SKEEK!

WH-WHAT HAPPENED?

MY DEGRAVITATOR BATTERY MUST HAVE RUN DOWN!

THUD!

LET'S STICK TO THE GROUND! I'M MORE USED TO TRAVELING THAT WAY!

313

I SMELL **FUMES** OF SOME KIND!

:SNIFF! SNIFF!: SO DO I!

IT'S THAT **ETHER** UNCA' DONALD USES TO DOCTOR HIS CHEAP GASOLINE! THE FALL BROKE THE BOTTLE!

NOTHING TO WORRY ABOUT!

ETHER

AM I GETTING DIZZY, OR IS THIS ROAD STARTING TO WEAVE LIKE A SNAKE?

WE'RE COMING TO THE CITY!

UNCA' DONALD CAN'T BE FOOLED ANY LONGER!

:GLURP! GLEEP!: TH-THINGS HAVE CHANGED! WOW!

AS THINGS LOOK TO DONALD'S DIZZY EYES!

:BLEEP!: SO THIS IS THE WORLD I WAKE UP IN!

RUBBER BUILDINGS! PEOPLE THAT WALK AROUND IN PIECES!

UNCA' DONALD HAS PASSED OUT!

THE ETHER PUT HIM TO SLEEP!

QUICK! GET FRESH CLOTHES FOR HIM AND TAKE HIM BACK TO THAT TREE WHERE HE WAS SLEEPING!

THIS IS THE BREAK WE WERE HOPING FOR!

LATER!

YEEK! YIPE! WHERE AM I?

I'M HERE BY THIS TREE, AND THE KIDS ARE STILL PLAYING MARBLES!... I'VE HAD A NIGHTMARE!

AND WHAT A NIGHTMARE!!!

SAY, KIDS, ARE THERE SUCH THINGS AS GEEFLE BUGS?

SURE!

THEY'RE THICK AROUND HERE!

THEN, COME ON! WE'RE GOING BACK UP NORTH! I DON'T WANT TO SLEEP FOR FORTY YEARS! YOW!

IN THE GOOD OL' WINTERTIME! IN THE GOOD OL' WINTERTIME!

REACH FOR THE STARS!

THIS OCTOBER...

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BUCKY BUG

JUNE AND HER BROTHER, JUNIOR BUG, SIT LISTNING ON THE DEEP SOFT RUG. WHILE BUCKY READS EXCITING TALES OF **GHOSTS** AND **GOBLINS** AND **SHRILL WAILS!**

"THEY NEVER FOUND THE HEADLESS GHOST, BUT HE FULFILLED HIS FEARFUL BOAST..."

"...AND EVER SINCE ON **HALLOWEEN**, THE MOON ABOVE THAT TOWN TURNS **GREEN!**"

WELL, GOOD NIGHT, FOLKS, I GUESS I'LL RUN! THAT GHOST STORY WAS LOTS OF FUN!

IT SURE IS **SPOOKY** OUT TONIGHT! I WISH THERE WAS A BRIGHTER LIGHT!

A SHADOW IS ENOUGH TO SCARE YOUNG JUNIOR IN THE DARKNESS THERE!

IT'S NOT A SHADOW! IT'S A **MAN!**

AND JUNIOR RUNS FAST AS HE CAN!

A HAND ON JUNIOR'S ARM FALLS... SO POOR JUNIOR JUMPS AND YELLS...

OH! OH!

HI, KID!

BO! GEE! IN THIS BLACK NIGHT YOU SURE GAVE ME AN AWFUL FRIGHT!

YOU MUST NOT BE AFRAID AT NIGHT! I'LL CURE YOU OF THAT FEAR, ALL RIGHT! FOR HALLOWEEN WE'LL PLAN A LARK... SOME PRANK FOR PLAYING AFTER DARK!

SO NEXT DAY JUNIOR MAKES HIS WAY TO BO'S HOUSE, NEAR A FIELD OF HAY!

BEYOND THE HAY FIELD NEAR A STREAM, TWO ROUGH BUG HOBOES PLAN AND SCHEME!

TOMORROW NIGHT IS HALLOWEEN, AND THAT WILL MAKE A PERFECT SCREEN!

WE'LL HIDE BEHIND THE FUN AND NOISE OF ALL THE PRANKSTER GIRLS AND BOYS!

BUT BO AND JUNIOR TAKE A WALK... THEY STOP WHEN THEY HEAR THE LOW TALK!

WE'LL **SNEAK IN** WHEN THE CROWDS ARE THICK, AND THEY WILL THINK IT'S JUST A TRICK!

THEN, WHEN THE MORNING SUN SHINES DOWN, THEY'LL FIND WE'VE **ROBBED** THE WHOLE DURN TOWN!

LET'S **BLAST** THOSE FELLOWS' PLAN RIGHT **NOW!**

NO! I'VE A BETTER SCHEME! HERE'S HOW...

THEN OFF TO BUCKY BUG THEY GO...

IT'S A **SWELL PLAN!** I'LL HELP YOU, BO!

TIME PASSES BY! IT'S **HALLOWEEN!** THE GAYEST NIGHT THAT JUNKVILLE'S SEEN!

AND IN THE WOODS NOT FAR AWAY, THE HOBOES START OUT FOR THEIR PREY!

NOW EACH OF US WILL TAKE A **SACK!** BE SURE THEY'RE FILLED WHEN YOU COME BACK!

THESE ROADS ARE DARK AS BLACKEST PITCH!

I HOPE WE DON'T FALL IN A DITCH!

LOOK UP AHEAD... THERE IN THAT TREE!

MY GOSH! 'S THAT A **WITCH** I SEE?

ABACADABRA, ZIGGY ZO! I WILL USE EV'RY CHARM I KNOW... BEETLES' ANKLES, TURTLES' KNEES... TO **JINX** BAD THIEVES WHO PASS THESE TREES!

MUST BE A WITCH, OR HOW WOULD SHE KNOW THAT WE'RE ROBBERS?

GOLLY GEE!

I CAN'T BELIEVE IT!

ONE THING'S CLEAR! I WANT TO GET RIGHT OUT OF HERE!

OH, SAY! WE LEFT OUR SACKS BACK THERE!

GO BACK AND GET THEM IF YOU DARE!

WE'LL FIND BOXES! THEY'LL BE OKAY! C'MON! LET'S HUSTLE ON OUR WAY!

LOOK! HERE'S ANOTHER ROAD TO TOWN! WE'D BETTER HURRY RIGHT ON DOWN!

BUT FAR BEHIND, THE "WITCH" THEY SAW IS HAVING A GOOD LAUGH...

HAW! HAW! I GUESS I GAVE THOSE TWO GUYS SCARES! NOW, I'LL GO SEE HOW BUCKY FARES!

THE HOBOES RUN AND RUN, UNT'L THEY SEE JUNKVILLE STRAIGHT DOWN THE HILL!

THERE'S NOTHING THAT CAN STOP US NOW!

WE'LL GET THEIR TREASURES QUICK, AND HOW!

THEN SUDDENLY THEY HEAR A MOAN! A SKELETON, AS WHITE AS STONE, IS DANCING IN THE ROAD AHEAD!

AH, WOE IS ME! I'D NOT BE DEAD, HAD I NOT ROBBED THAT JUNKVILLE TOWN, AND BROUGHT A BUNCH OF BAD LUCK DOWN!

GEE WHIZ! C'MON! GET OUT OF HERE!

NOSSIR! THERE AIN'T NOTHIN' TO FEAR! THAT SKELETON'S A KID, I KNOW, TRYIN' TO SCARE ME! SO DON'T GO!

WHILE BUCKY MOANS TO HIDE HIS GLEE, OLD BO GOES FISHING FROM A TREE!

GREAT GUNS! MY **HAT**! THERE'S **GHOSTS** AROUND!

THEY BOTH FLEE... RACING O'ER THE GROUND!

BEHIND THEM BUCKY JOINS WITH BO IN SHOUTS OF GLEE THAT SWELL AND GROW!

THE HOBOES MOST UNHAPPILY, RETURN HOME VERY SPEEDILY!

BUT THEY'RE ALL OUT OF FOOD AND DOUGH...

THERE'S NOTHING WE CAN DO, BUT GO TO JUNKVILLE! SKELETONS AND SUCH CAN'T STOP US LONG, OR HURT US... **MUCH!**

I DUNNO...BUT I GUESS YOU'RE RIGHT! BUT, GOSH; THIS IS A SPOOKY NIGHT!

THERE'S STILL ONE ROAD WE HAVE NOT TRIED! IT ENTERS FROM THE **OTHER** SIDE!

SO 'ROUND ABOUT THE HILLS THEY GO, TILL THEY SPY JUNKVILLE DOWN BELOW!

THE ROAD LOOKS CLEAR... NOT MANY TREES!

THERE AIN'T NO VOICES ON THE BREEZE!

SO DOWN THEY CREEP TOWARD JUNKVILLE TOWN, PAST FIELDS SO GRAY, AND TREES SO BROWN...

THEN WITHOUT WARNING, FROM SOME BUSHES, A GHOST WITH SCREAMING LAUGHTER RUSHES!

WE GHOSTS OF JUNKVILLE WELCOME YOU! COME ON, AND **YOU'LL** BE GHOSTIES, TOO! FOR YOU WILL **NEVER MORE BE SEEN,** IF YOU PASS HERE ON HALLOWEEN!

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THIS ALL IS SILLY! LET'S GO ON!

YES! DON'T STOP NOW! KEEP ON! BEGONE!

GO ON! THERE'S NOTHING YOU NEED FEAR! WE'LL SEE YOU SAFE TO JUNKVILLE HERE! AND WHEN YOUR ROBBING ALL IS DONE, YOU'LL FIND THAT TO BE GHOSTS IS FUN!

WHISK! ZIP! THOSE THIEVES ARE FAR AWAY!

THEY WON'T STOP RUNNING BEFORE DAY!

SAY, JUNIOR, YOU WERE REALLY SWELL!

AS GHOSTS AND SPOOKS WE RING THE BELL!

YOU KNOW, FOR "HAUNTS" ON HALLOWEEN, WE'RE JUST ABOUT THE BEST I'VE SEEN!

JUNE WILL BE PROUD TO WELCOME US! SHE'LL PROBABLY MAKE A BIG FUSS!

WHEN SHE HEARS 'BOUT THOSE ROBBER GUYS, WHY, WE WILL GROW TO **HERO** SIZE!

HEY, LOOK! DO YOU SEE WHAT I SEE? OUR HOUSE IS **DARK**! WHERE CAN JUNE BE?

NO, IT'S NOT DARK! THERE IS A LIGHT IN THE SMALL WINDOW TO THE RIGHT!

IT'S GONE! AND NOW IT'S DARK AGAIN! THERE'S SOMETHING FUNNY HERE, THAT'S PLAIN!

IT'S THERE AGAIN, COMING THIS WAY!

SOMEBODY'S MOVING THERE... I'D SAY!

LET'S CREEP TOGETHER TO THE GATE! WE'LL CATCH HIM 'FORE IT IS TOO LATE!

OH BOYS, YOU'VE SPOILED MY **BIG SURPRISE**! JUST SEE THIS JACK-O-LANTERN'S EYES!

SPOILED YOUR SURPRISE? WHY, NOT AT ALL! THIS IS THE **BIGGEST THRILL** OF ALL!

AND NOW I KNOW I'LL NEVER FEAR, NIGHT SHADOWS, OR THE SOUNDS I HEAR!

End

WALT DISNEY'S

MICKEY MOUSE

AND THE "WONDERFUL WHIZZIX"

CHAPTER TWO

MICKEY AND GOOFY HAVE GONE TO THE FACTORY TO PICK UP GOOFY'S NEW WHIZZIX AUTOMOBILE...

CRASH!

BAM!

CLACK! CLANK!

M.M.O.S. #42? 5210 .KS 2990

KAPOOT!

WHOMP

IT'S MUH NEW WHIZZIX WHAT'S BEEN DELIVERED JUST LIKE THUH MAN SAID!

GOOFY! YOU DON'T ACTUALLY THINK THIS THING IS GOING TO **RUN**, DO YOU?

WON'T HURT NOTHIN' TO TRY IT OUT!

GOOFY! WHAT DID YOU **DO?**

CHUG! CHUG! CHUG!

N-NOTHIN'!

YOU MUST HAVE DONE **SOMETHING! WE'RE MOVING!**

HONEST, MICKEY! I DIDN'T DO NOTHIN'! IT .. IT JUST **STARTED!**

WE'RE GOING TOO FAST, GOOFY! PULL THE BRAKE LEVER!

ULP!

QUICK, GOOFY! I SAID- PULL THE BRAKE LEVER!

I DID!

TURN THE WHEEL! TURN THE WHEEL!

WHUT DO YUH THINK I'M DOIN'?

SKRAKKO

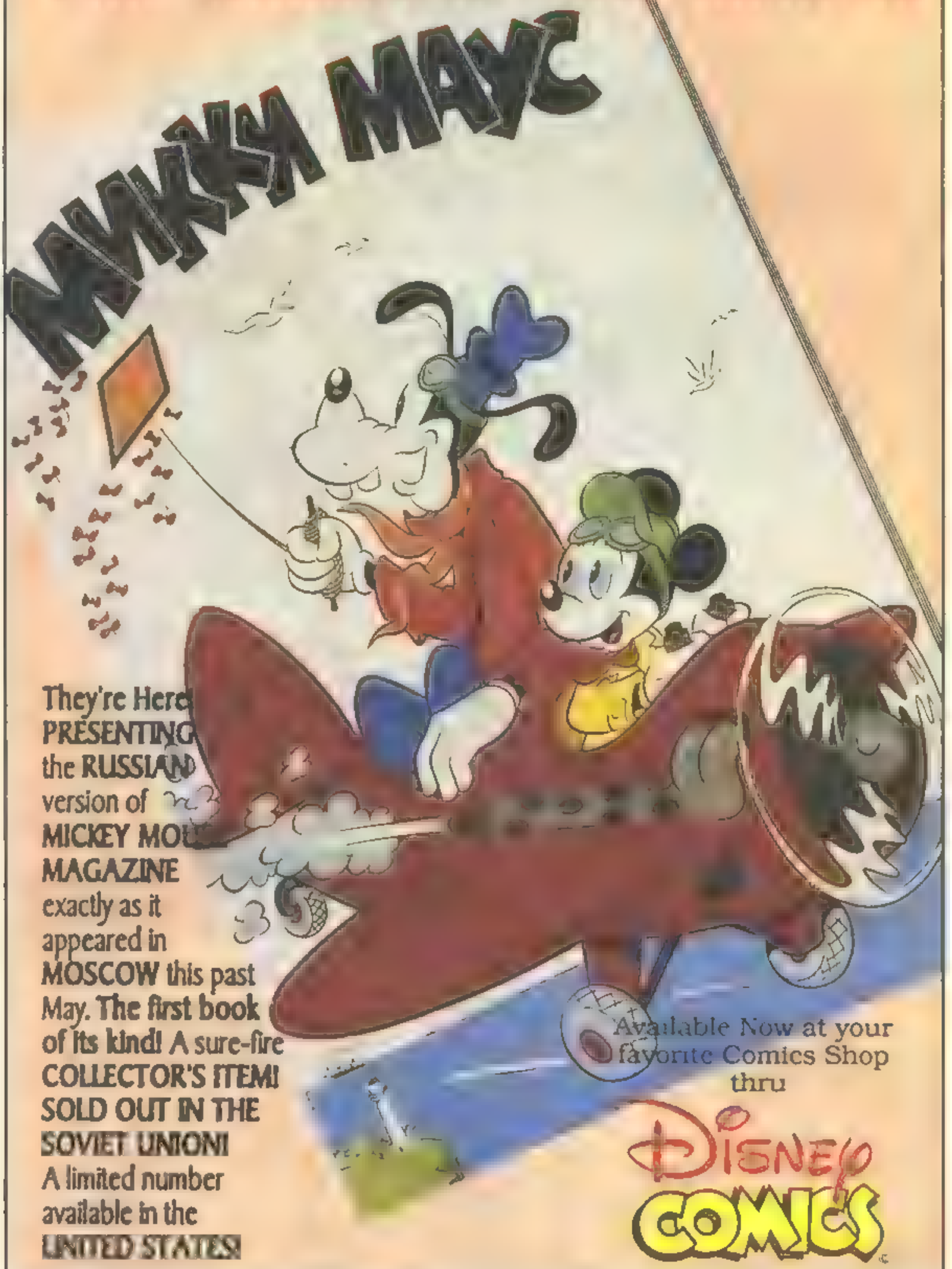
ZIP!

CRASH!

HOLY MACKEREL!

ZOOM-M

THE RUSSIANS ARE COMING!



They're Here! PRESENTING the RUSSIAN version of MICKEY MOUSE MAGAZINE exactly as it appeared in MOSCOW this past May. The first book of its kind! A sure-fire COLLECTOR'S ITEM! SOLD OUT IN THE SOVIET UNION! A limited number available in the UNITED STATES!

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DISNEY COMICS

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WE WRECKED THAT TRUCK! STOP THIS THING! DO SOMETHING!

STOP, CAR! PLEASE! WHOA!

WHOA-AA, I SAID!

SCREE-EE

SCREE-E

WULL. IT STOPPED!

WE'RE LUCKY WE CAME OUT OF THIS ALIVE!

COME ON! WE'VE GOT TO GET BACK DOWN TO WHERE THAT TRUCK CRASHED! THOSE GUYS MAY BE IN BAD SHAPE!

GOOFY! WHAT'S THE MATTER WITH YOU? I SAID COME ON!

MICKEY! COME HERE!

LOOK AT MUH WHIZZIX! IT... IT LOOKS ALMOST LIKE HE'S GOT A FACE! AN'...AN' HE LOOKS REAL SAD!

HMM...

I'LL ADMIT.. HE **DOES** LOOK ALMOST HUMAN, BUT...

ARE YOU SORRY YOU WUZ A BAD BOY, LI'L WHIZZIX?

HOINK-K! HOINK!

SEE, MICKEY? HE'S SORRY! HE WANTS TO BE FOR-GIVEN!

I...I... I'M ALL MIXED UP!

SO HE'S SORRY! BUT IT'S TOO LATE! HE'S WRECKED A TRUCK AND MAYBE HURT A COUPLE OF PEOPLE!

COME ON! WE HAVEN'T A MINUTE TO LOSE!

BUT WHUT ARE WE GONNA DO WITH LI'L WHIZZIX?

HE CAN SIT HERE AND **RUST** AS FAR AS I'M CONCERNED! I NEVER WANT TO SEE HIM AGAIN!

B-BUT...

OH-OH! WHUT'S THAT?

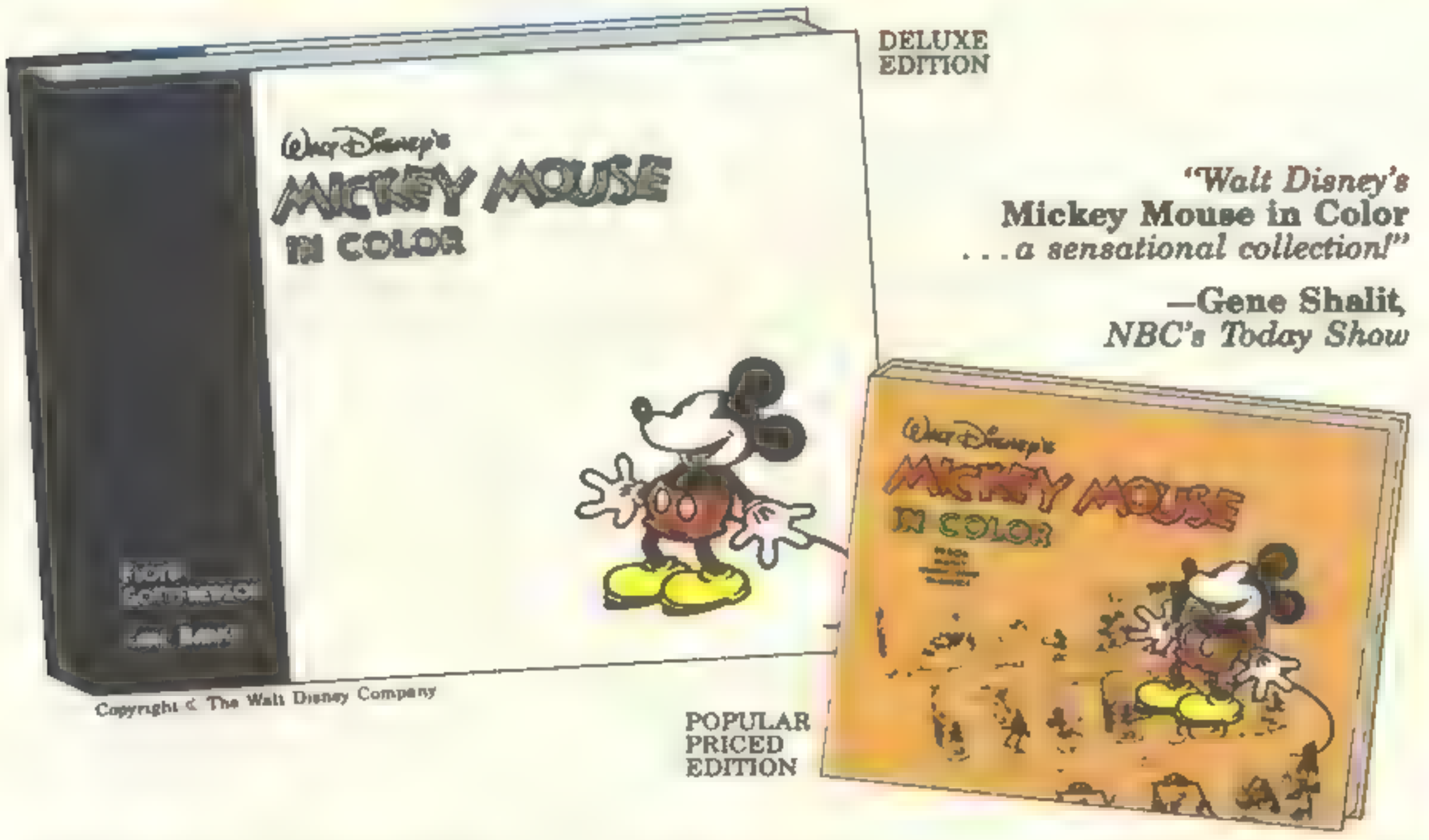
R-R-R-RRRR

THE POLICE, NATURALLY! THEY'VE FOUND THE WRECK!

ARE YOU THE MEN WHO SIDESWIPED THAT TRUCK BACK ON THE HIGHWAY?

Y-YES, SIR!

Another Rainbow's Proudest Achievement!



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"Walt Disney's
Mickey Mouse in Color
. . . a sensational collection!"

—Gene Shalit,
NBC's Today Show

Mickey Mouse in Color is primarily devoted to Floyd Gottfredson, the definitive Mickey Mouse comic strip artist. It presents eight comic strip adventures by Gottfredson reproduced in full color at their original published size. Special features focus on Gottfredson and Mickey Mouse, including an interview with Gottfredson and an index of Mickey's complete comic strip adventures. The deluxe edition (above left) also presents the significant Mouse work of the Old Duck Man, Carl Barks, particularly "Northwest Mounted"—32 pages of color storyboards done by Barks in 1936 for an unproduced cartoon—and his only Mickey Mouse comic book story, "Riddle of the Red Hat." There is also an interview with **both** Gottfredson and Barks, an excerpt of which is presented on a unique 7-inch picture record, and a parchment page personally signed by both The Mouse Man and The Duck Man.

The deluxe edition of **Mickey Mouse in Color** is *limited* to 3,100 hardbound, numbered copies, each wrapped by a Mylar dust jacket. It measures a huge 12½" × 16½" and contains 248 pages, 216 of which are in *full color.*

Mickey Mouse in Color is also available in a hardcover popular priced edition that measures 9" × 11", and includes a full-color dustjacket. This edition contains 192 pages and all of the Floyd Gottfredson comic strips, in full color, along with many of the articles and interviews from the Deluxe Edition, but not the Carl Barks material, the signed parchment sheet, or the record. It's the very thing for anyone who just wants the delight of *reading* Gottfredson's classic Mickey Mouse strips in a high-quality format.

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GOOD WORK! WE'VE BEEN AFTER THOSE ROBBERS FOR MONTHS! MIGHT NOT HAVE CAUGHT THEM WITHOUT YOUR HELP!

GULP! ROBBERS?

ANY TIME WE CAN BE OF HELP TO YOU, LET US KNOW!

TH-THANK YOU, OFFICER!

WHEW! I GUESS WE GOT OUT OF THAT PRETTY LUCKY!

YEAH...BUT NOW WHAT ARE WE GOING TO DO WITH THIS SILLY CAR?

GAWRSH, MICKEY- IT JUST WOULDN'T BE RIGHT TO LEAVE HIM HERE!

WHY NOT? HE ALMOST KILLED US, DIDN'T HE?

BUT HE LOOKS SO SORRY! I'M SURE HE WON'T GIVE US ANY MORE TROUBLE!

DOGGONE YOU, WHIZZIX! DON'T LOOK AT ME LIKE THAT!

PLEASE, MICKEY!

WELL...OKAY... WE'LL GIVE HIM **ONE** MORE CHANCE!

...BUT SO HELP ME, IF WE HAVE ANY MORE TROUBLE, **YOU** GO TO THE JUNK YARD!

HOINK! HOINK!

ONE HOUR LATER...

WHUT DO YOU THINK OF MUH LI'L OL' WHIZZIX NOW, MICKEY?

I CAN'T GET OVER IT! HE'S AMAZING!

...JUST TELL HIM WHERE YOU WANT TO GO AND HE GOES! OF COURSE, HE **DID** GO THROUGH **ONE** STOP LIGHT BACK THERE!

SHUCKS! HE'S GOTTA LEARN! AFTER ALL, THEY DIDN'T HAVE STOP LIGHTS BACK IN 1907!

OF COURSE!

I'M GETTING HUNGRY! LET'S STOP AT THAT LITTLE CAFÉ UP AHEAD AND EAT!

OKAY, WHIZZIX! YOU HEARD WHUT THUH MAN SAID!

HOINK!

HEY! HE'S NOT STOPPIN'! HE'S SPEEDIN' UP! NO, WHIZZIX! **NO!**

CAFE

I WAS AFRAID IT WAS TOO GOOD TO BE TRUE, GOOFY!

HE'S HEADIN' FER THAT CAR THAT'S PULLIN' OUT FROM THUH CAFÉ!

STOP, WHIZZIX! STOP!

DOGGONE IT, WHIZZIX! **WHOA-A-A!**

IF YOU DON'T STOP, WHIZZIX, WE'LL **DISOWN** YOU!

SLOW

HE'S STOPPIN', MICKEY!

SCREEEE

THANK HEAVENS! ANOTHER FEW FEET, AND HE WOULD'VE HAD US IN TROUBLE AGAIN!

AREN'T YOU ASHAMED, LI'L WHIZZIX... AN' AFTER YOU **PROMISED!**

GO ON, WHIZZIX! BACK UP TO THAT CAFÉ!

YOU AIN'T SORE AT LI'L WHIZZIX, ARE YOU, MICKEY? HE **DID** STOP!

I DON'T KNOW, GOOFY... IT JUST SEEMS LIKE HE CAN'T BE TRUSTED!

DON'T SEEM TO BE ANYBODY AROUND! YOO-HOO! **SERVICE!**

I'LL HAVE A LOOK IN THE BACK ROOM!

OMIGOSH, GOOFY! **LOOK!**

WHAT HAPPENED?

TWO THUGS BEAT ME UP AND TOOK ALL MY MONEY!

THEY PULLED AWAY IN A CAR JUST BEFORE YOU CAME IN!

STICK-UP MEN...IN THAT CAR?

ROBBERS! STICK-UP MEN! IT'S BEGINNING TO ADD UP!

HUH?

DON'T YOU SEE, GOOFY-IT WASN'T JUST AN ACCIDENT THAT WHIZZIX HIT THE TRUCK AND TRIED TO RUN DOWN THIS LAST CAR!

HE DID IT **ON PURPOSE!** SOMEHOW HE MUST HAVE **KNOWN** THE MEN DRIVING THEM WERE **CROOKS!**

OH, GAWRSH!

AND TO THINK I SCOLDED THUH POOR LI'L FELLER FER TRYIN' TO STOP THEM BANDITS!

PLEASE, LI'L WHIZZIX, CAN YOU FIND IT IN YOUR HEART TO FERGIVE US?

THE NEXT NIGHT, MICKEY AND GOOFY ARRIVE HOME...

THAT'S IT, WHIZZIX! PULL RIGHT INTO THUH GARAGE!

THIS IS YOUR NEW HOME, LI'L WHIZZIX!

HE DON'T LOOK TOO HAPPY, MICKEY! DO YOU THINK HE'S GOIN' TO LIKE IT HERE?

IT GETS A LITTLE COLD, BUT THAT SHOULDN'T BOTHER HIM! COME ON, LET'S GO IN AND COUNT UP THE SCORE!

NIGHTY NIGHT, LI'L WHIZZIX!

WHUT WAS THUH FINAL COUNT, MICKEY?

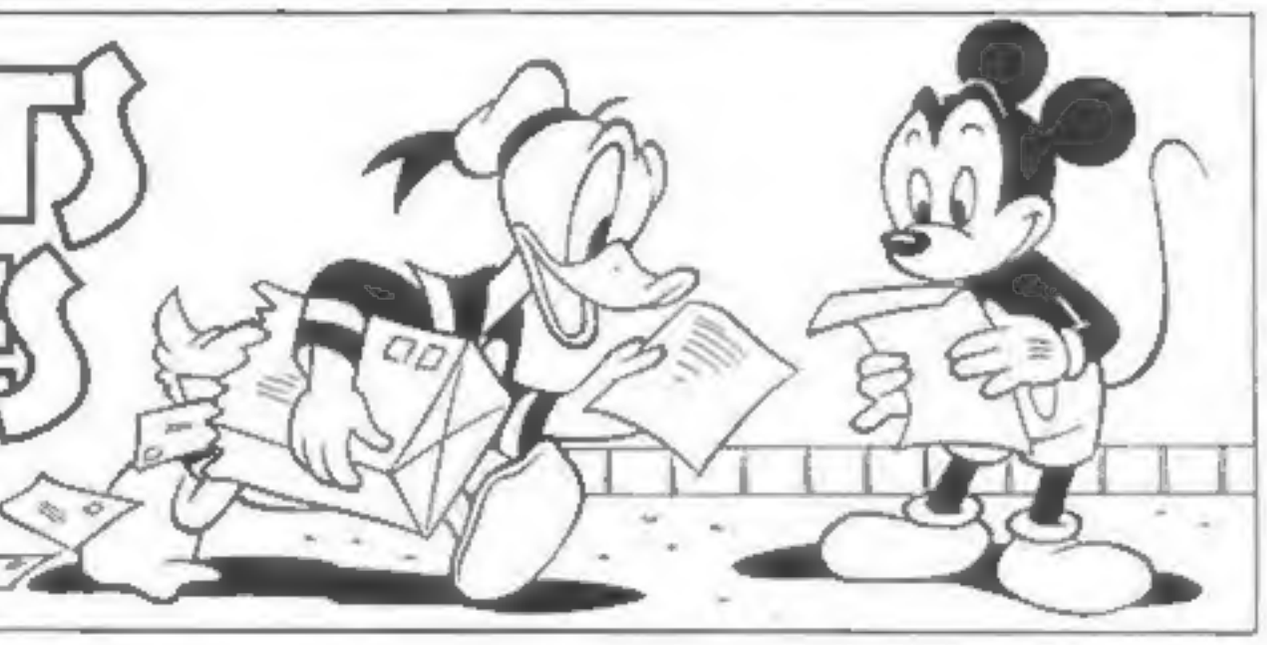
WELL, SINCE LEAVING THAT CAFÉ LAST NIGHT, HE'S HELPED CAPTURE FOUR ROBBERS, TWO ESCAPED CONVICTS AND A COUNTERFEITER!

NOT A BAD DAY'S WORK FOR A LITTLE 1907 CAR!

AT THIS RATE, THERE WON'T BE ANY CROOKS LEFT AFTER A FEW YEARS!

TO BE CONTINUED...

Walt Disney's COMMENTS AND QUERIES



Send to: Disney Comics, 500 South Buena Vista Street
Burbank, California 91521

Dear Editor —

Walt Disney's Comics and Stories #552 was great. I really liked seeing Bucky Bug again. I enjoyed the Mickey Mouse and Goofy story about Charlie the robot.

For your stories, do you have to stick to certain characters like Mickey, Donald, Li'l Bad Wolf, etc., or can you use any Disney characters you want like Wuzzles, Bongo Bear or even Oliver and Company?

One of the three little pigs is named Practical. What are the names of the other two pigs?

Well, your comic is great and will always be a part of my collection.

— Jason Jacoby
Bethlehem, PA

Dear Jason —

Yes, we do have to stick to certain characters in Walt Disney's Comics and Stories, *and they are usually those characters who have traditionally appeared in that title in the past. But I think* Comics and Stories *is the best outlet for printing those odd little features that don't fit into any other title (such as Ludwig Von Drake), and as a place to try out some of those features for "reader reaction."*

The names of Practical Pig's brothers are Fiddler and Fifer.

• • •

Dear Editor —

I am a strong believer in the continuity and integrity of Disney characters, inasmuch as the way they are drawn and depicted should be as good (and correct) as when they appeared in their original films. I believe the Walt Disney Company is more committed to this quality now, and that's why I object to your *"Tales of Br'er Rabbit/Risky Realms."*

The story and artwork are okay as such, but the characterizations and dialogue stray so far from the originals that they are unrecognizable. Somehow these critters have lost the accents and vocabulary that make them fun. Go back to the source: listen to the vocal tracks of *"Song of the South"* and read the original Joel Chandler Harris stories to regain the dialect, the attitudes, and the sense of what makes Br'er Rabbit, Br'er Fox and Br'er Bear tick. It's the way people talked then and still talk now. Those Harris tales are a rich part of American culture, and your new comic-book versions shouldn't be anything less.

Also: I bought a reprint of the comic-book version of *"Pinocchio"* last year, and would like to see more of the features reprinted. Any chance of this?

— Daniel Singer
Hollywood, CA

Dear Daniel —

As you may have guessed, some people misinterpret "dialect", "accent" and "voice" as personal attacks on their ancestry or IQ. The fact is, ***everybody*** *has an accent and it's one of the best things about language. I've always found it fascinating that there are so many ways of saying things that have the same meaning. One of the best shows I ever saw on PBS was the series entitled* "The Story of English," *which fully explored how the basic English language has evolved, and is still evolving. I loved the varieties of regional accents, vocal inflections and slang terminology depicted in the series.*

If we all sounded the same our language would be very boring. I would like to add dialectic inflections to Br'er Rabbit, and probably will in the future.

Yes, we will be reprinting more of the features, such as Peter Pan *and* Fantasia.

• • •

Dear Editor —

I love your art and color in the Disney comics, and I also like the plots and the story lines, but I have a question: how do you do such complicated work everyday and how do you choose such splendid color?

I'm also looking forward to the adaptation of *Ducktales: The Movie, The Treasure of the Lost Lamp.*

By the way, I like your long comic book stories. They're interesting, and they keep me waiting for the next issue to be printed.

— Nick Trachl
Bryan, OH

Dear Nick —

Thanks for the compliments and thanks for the question. The way we do such complicated work and choose such splendid colors is we find some of the best artists and colorists in the world to do our stuff.

Hope you enjoyed "DuckTales:The Movie, The Treasure of the Lost Lamp."

• • •

Dear Editor —

Being a novice coin collector, I was surprised that in *Donald Duck Adventures #1* the nephews say that "S" is the mint mark for Sacramento. In fact "S" actually stands for San Francisco.

Still, I wish Donald and the gang the best of luck with their new titles. Keep up the wonderful work!

— Bruce Duncan
Barstow, CA

Dear Bruce —

I collected coins when I was a kid and I know as well as anybody that the "S" stands for San Francisco. It drives me crazy when some oversight like that gets through! Argggghh!

— Bob Foster (Aarrgghh!)
Editor (Yaarrggghh!!)

CREDITS

- **Donald Van Winkle**
  Script and art by Carl Barks
  Coloring by Christine Shearer
- **Bucky Bug Halloween Story**
  Script and art by Carl Buettner
  Coloring by Christine Shearer
- **The Wonderful Whizzix Part 2**
  Script and art by Dick Moores
  Coloring by Janice Miller

Cover art by Rick Hoover
Coloring by Gail Bailey

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